

## Lab 7.3.1 Editing the HOSTS File in Windows

### Objective

- Edit the local HOSTS file on a Windows PC to map a name to an IP address for easier identification.

### Background / Preparation

You are employed at an ISP. You have been sent to a customer location to troubleshoot an issue with one of the customer's servers. There is a user on the network who constantly needs to access the server to administer a development website that the company is working on. Currently, the customer does not have any local servers that perform the function of associating a name to the server's IP address. However, the website that the customer is working on requires the use of a name in the URL to access the site properly. Since this is the only workstation that needs to access the server based on a name, you decide to use the local HOSTS file on the Windows workstation to resolve the issue with name resolution. Your plan is to edit the local HOSTS file and add a name mapping for the web server. You will test the functionality of the name resolution using the **ping** command from the command prompt.

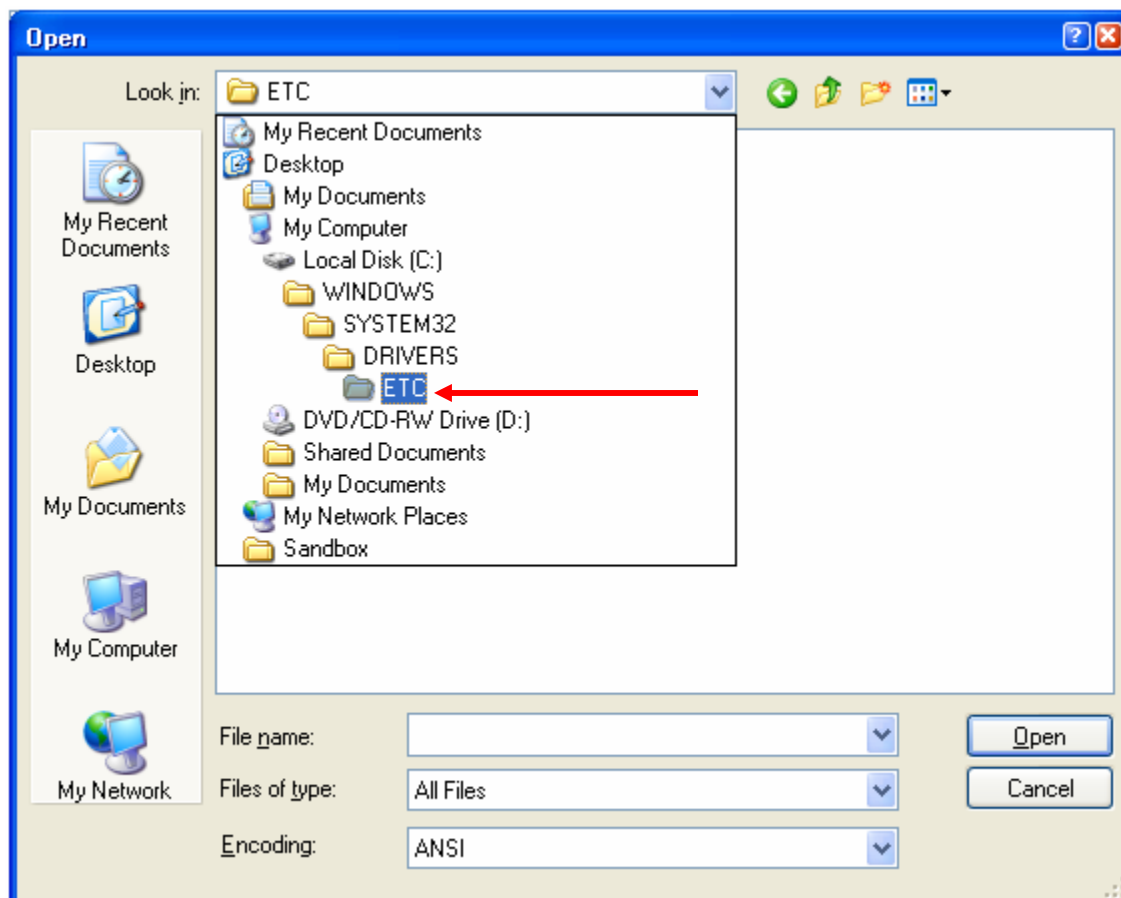
The following resources are required:

- PC running Windows XP
- Administrator privileges on the PC

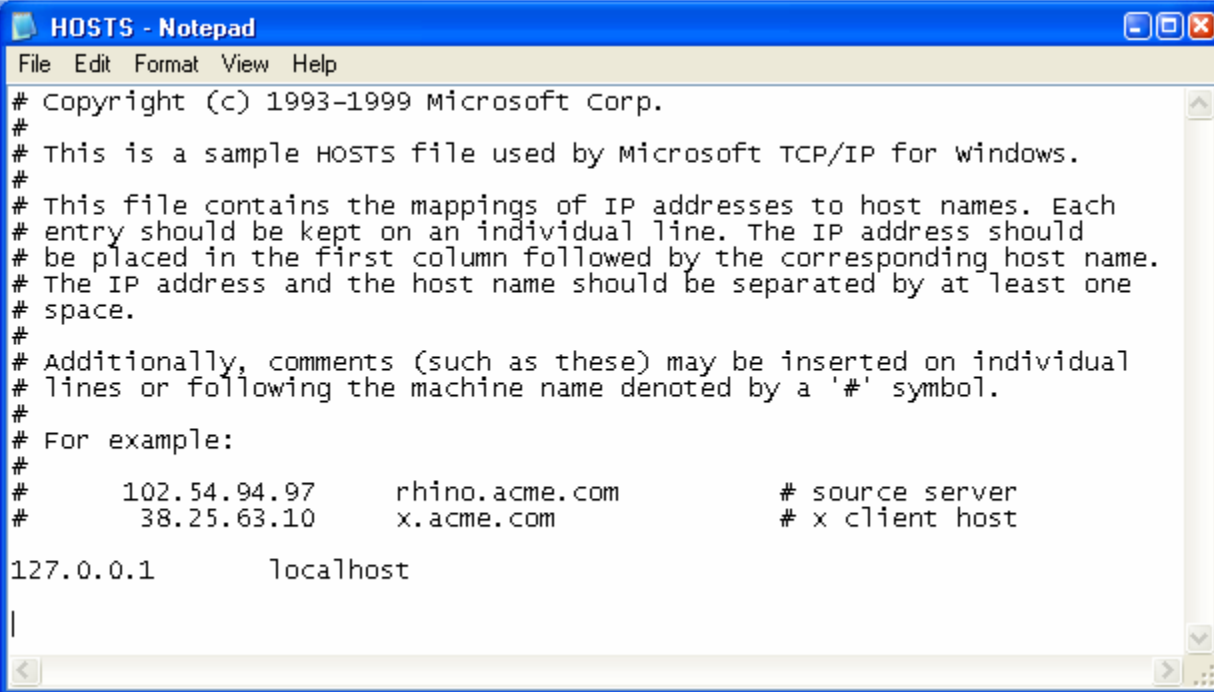
**NOTE:** The screen layout of your Windows-based operating system may be slightly different than what appears here, but the procedure is the same.

### Step 1: Locate the HOSTS file in Windows

- Click the **Start** button and choose **All Programs > Accessories**, and then click the **Notepad** program.
- In Notepad, choose **File > Open**. Change the **Files of Type** to **All Files** to be able to see files other than text files. Navigate to C:\WINDOWS\SYSTEM32\DRIVERS\ETC.
- Select the **HOSTS** file and click **Open**.



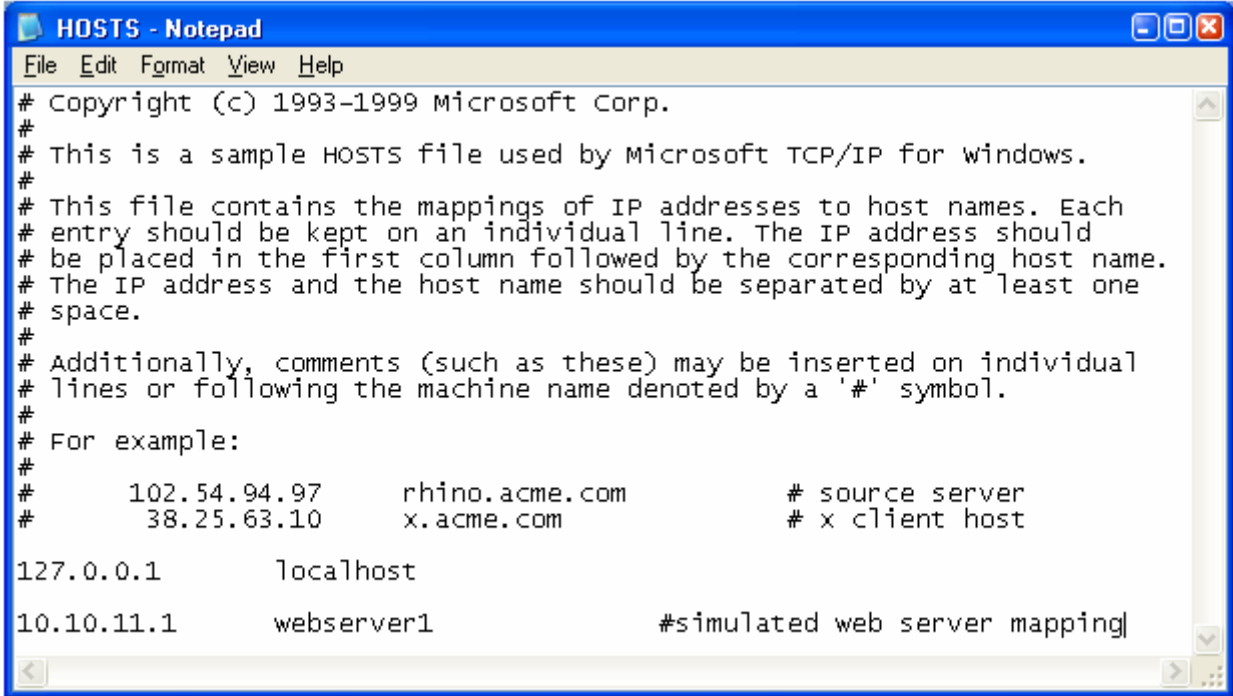
The **HOSTS** file opens in Notepad.



```
HOSTS - Notepad
File Edit Format View Help
# Copyright (c) 1993-1999 Microsoft Corp.
#
# This is a sample HOSTS file used by Microsoft TCP/IP for Windows.
#
# This file contains the mappings of IP addresses to host names. Each
# entry should be kept on an individual line. The IP address should
# be placed in the first column followed by the corresponding host name.
# The IP address and the host name should be separated by at least one
# space.
#
# Additionally, comments (such as these) may be inserted on individual
# lines or following the machine name denoted by a '#' symbol.
#
# For example:
#
#       102.54.94.97       rhino.acme.com          # source server
#       38.25.63.10       x.acme.com              # x client host
127.0.0.1       localhost
|
```

## Step 2: Edit the HOSTS file

- a. At the bottom of the **HOSTS** file, there is a list of hosts that have already been recorded. Add a new entry for the web server. Enter **10.10.11.1**, press the Tab key, and then enter **webserver1**. Press the Tab key again, and add a comment preceded by a # sign. The # sign is used to signify a comment.

A screenshot of a Notepad window titled "HOSTS - Notepad". The window shows the contents of the HOSTS file. The text includes copyright information, instructions on how to use the file, and a list of existing host mappings. At the bottom, a new entry has been added: "10.10.11.1 webserver1 #simulated web server mapping".

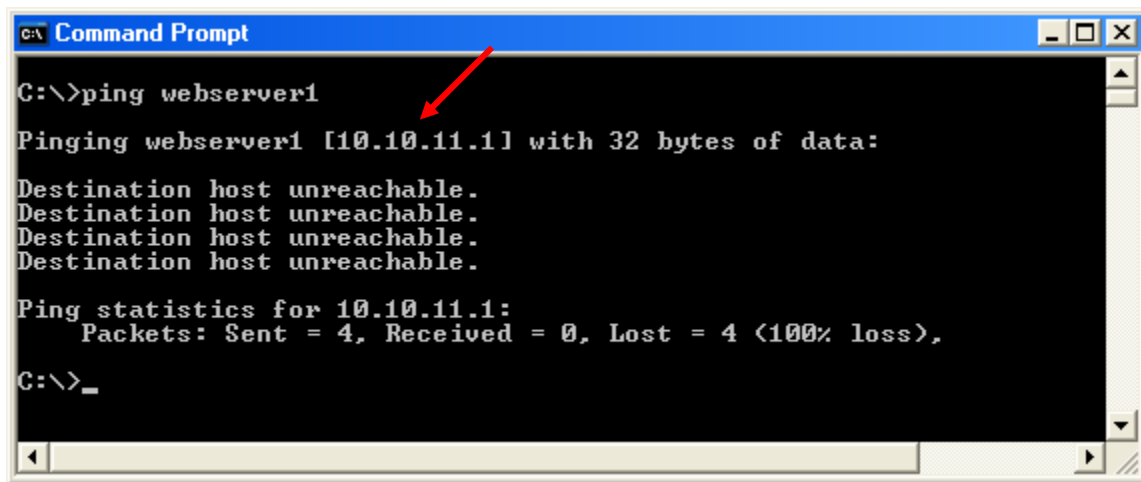
```
HOSTS - Notepad
File Edit Format View Help
# Copyright (c) 1993-1999 Microsoft Corp.
#
# This is a sample HOSTS file used by Microsoft TCP/IP for Windows.
#
# This file contains the mappings of IP addresses to host names. Each
# entry should be kept on an individual line. The IP address should
# be placed in the first column followed by the corresponding host name.
# The IP address and the host name should be separated by at least one
# space.
#
# Additionally, comments (such as these) may be inserted on individual
# lines or following the machine name denoted by a '#' symbol.
#
# For example:
#
#       102.54.94.97       rhino.acme.com           # source server
#       38.25.63.10       x.acme.com               # x client host
127.0.0.1       localhost
10.10.11.1      webserver1           #simulated web server mapping
```

- b. Save the updated **HOSTS** file.

### Step 3: Test the new name mapping

- a. To open the command prompt, click the **Start** button and then click **Run**. In the **Run** dialog box, type **CMD** and then click **OK**. Alternately, you can choose **Start > All Programs > Accessories > Command Prompt** to open a command window.
- b. In the command prompt window, type **ping webserver1** and press the **Enter** key.

The name **webserver1** was resolved to **10.10.11.1** just before the subsequent echo requests were sent out. This indicates that the **HOSTS** file was modified correctly and is functioning correctly in the name resolution process on this workstation. Since this is a simulation and there is no real webserver1, the destination host is unreachable. If there were a webserver1 that could be reached from this host, it would most likely have replied to the ping.



The screenshot shows a Windows Command Prompt window with the title bar 'C:\ Command Prompt'. The command prompt shows the command 'C:\>ping webserver1' has been entered. Below the command, the output is displayed: 'Pinging webserver1 [10.10.11.1] with 32 bytes of data:', followed by four lines of 'Destination host unreachable.'. Then, the ping statistics are shown: 'Ping statistics for 10.10.11.1: Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),'. The prompt ends with 'C:\>\_'. A red arrow points from the text 'webserver1' in the command line to the IP address '10.10.11.1' in the output.

### Step 4: Reflection

- a. Which other files are located in the **\ETC** folder with the **HOSTS** file?  
\_\_\_\_\_  
\_\_\_\_\_
- b. Which character is used to comment out description text in the **HOSTS** file?  
\_\_\_\_\_